

**PRESENTED BY :**

Simon LUO, Yuchen LIANG

ISDN 2400: Physical Prototyping 24-25 Spring  
Additive Manufacturing Lab I

# ADDITIVE MANUFACTURING FDM

# LAB OBJECTIVE

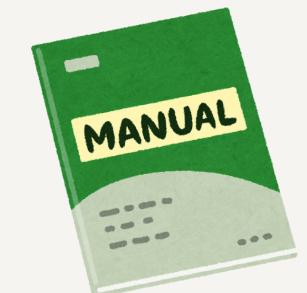
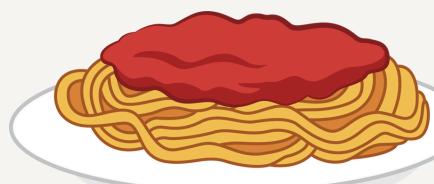
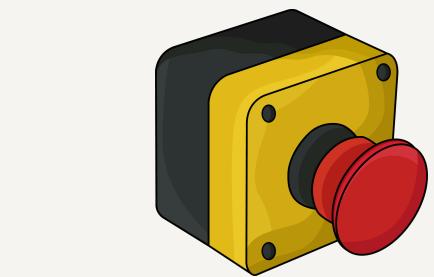


## OBJECTIVE

In this lab, you will learn some knowledge about additive manufacturing, more importantly, how to operate the FDM printers in the lab from beginning to the end. After this lab, you should be able to operate the printers on your own.



# HEADS UP !!!!!



## NO UNSURE ACTION

Do not perform any actions if you are unsure. If you have any doubts, contact the TAs or Staffs FIRST.

## FIND THE EMERGENCY STOP

Before use any machine, always know how to turn it off in case of emergency.

## DAMAGE? INFORM!

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## ASK FOR PERMIT

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## FOLLOW THE INSTRUCTION

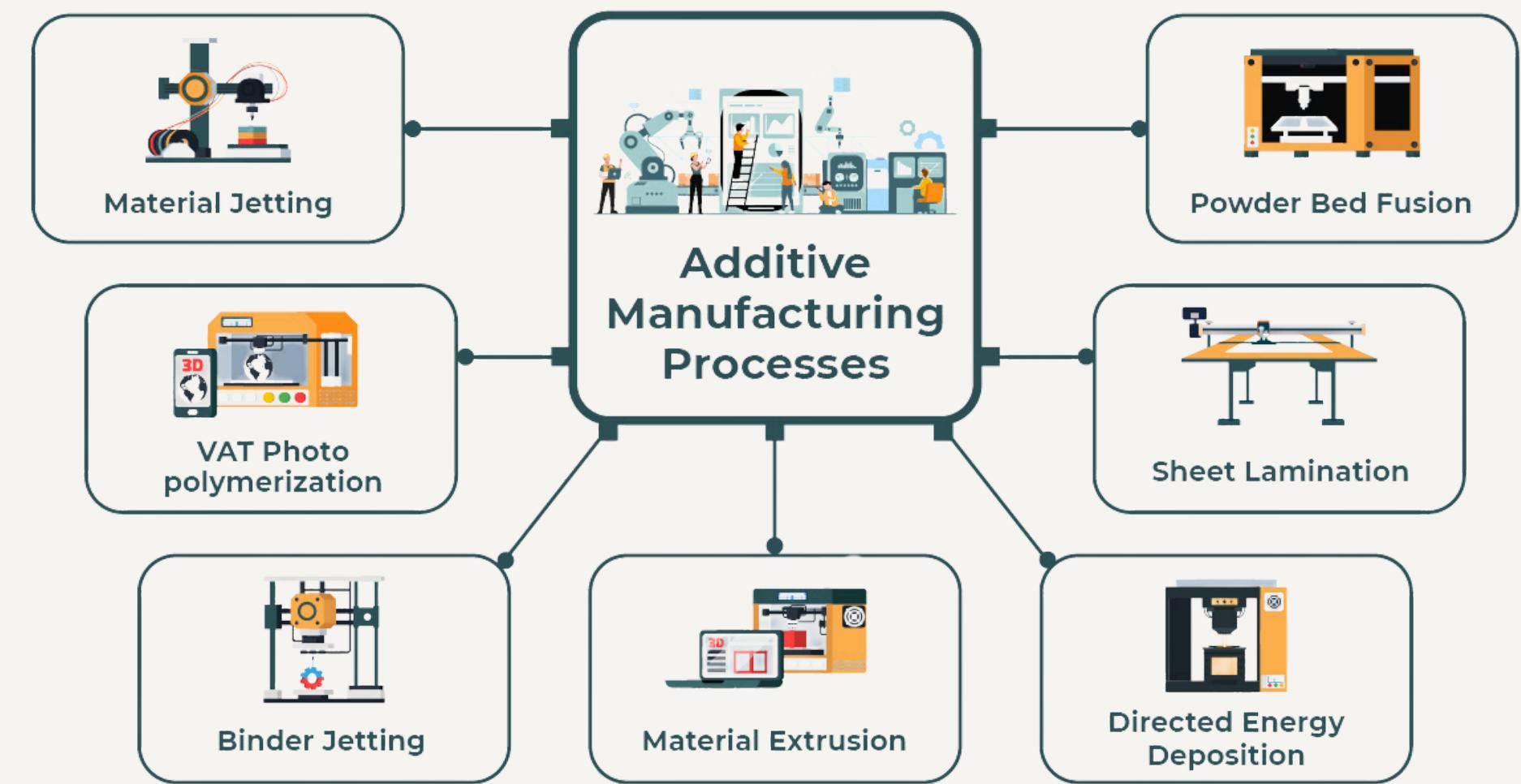
We will be posting and updating tutorials on notion website, please follow the instruction everytime you operate the machine.

# REVISION AM TECHNOLOGY

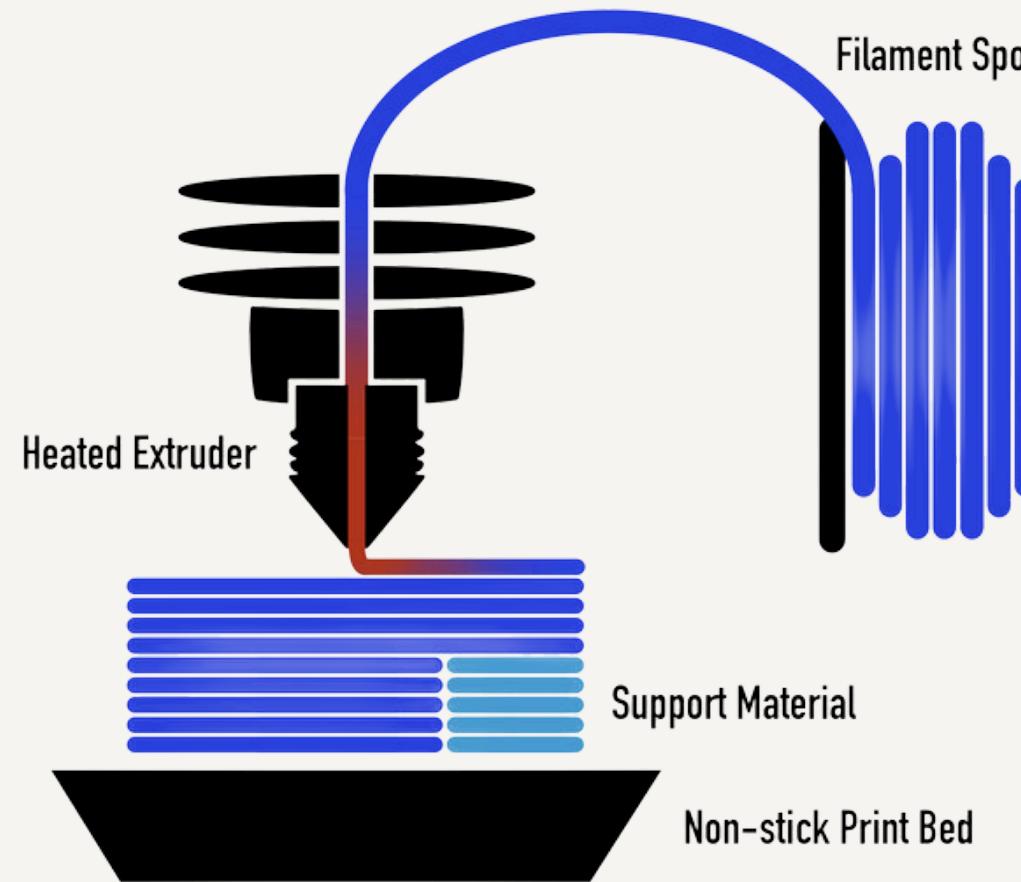


## ADDITIVE MANUFACTURING

3D printing, or additive manufacturing, is the construction of a three-dimensional object from a CAD model or a digital 3D model. It can be done in a variety of processes in which material is deposited, joined or solidified under computer control, with the material being added together, typically layer by layer.



# MATERIAL EXTRUSION FDM



## FUSED DEPOSITION MODELLING (FDM)

Fused deposition modeling (FDM) 3D printing, also known as fused filament fabrication (FFF), is an additive manufacturing (AM) process within the realm of material extrusion. FDM builds parts layer by layer by selectively depositing melted material in a predetermined path. It uses thermoplastic polymers that come in filaments to form the final physical objects.

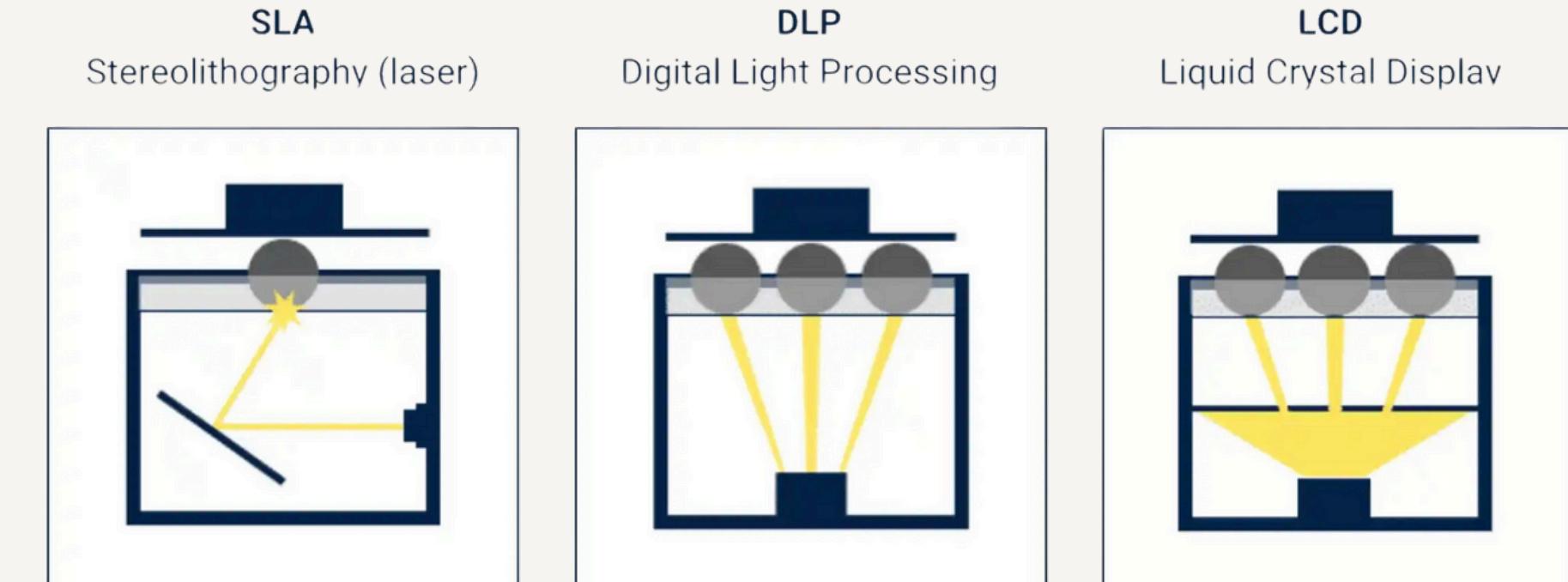
# VAT PHOTO-POLYMERIZATION SLA



## STEREOLITHOGRAPHY (SLA)

Traditional SLA printers used large vats of liquid resin with a laser above to cure each layer. These systems were expensive and complex, limiting their use to large companies. In 2011, Formlabs introduced inverted SLA printing with Form 1, where a laser cures resin through a transparent-bottomed tank. This allows for compact desktop printers using minimal resin.

### Main resin 3D printing technologies



A laser beam selectively cures the liquid resin spot by spot.

A projector casts light over the entire layer to cure it all at once.

An LCD screen masks a projector's light and cures entire layers at a time.

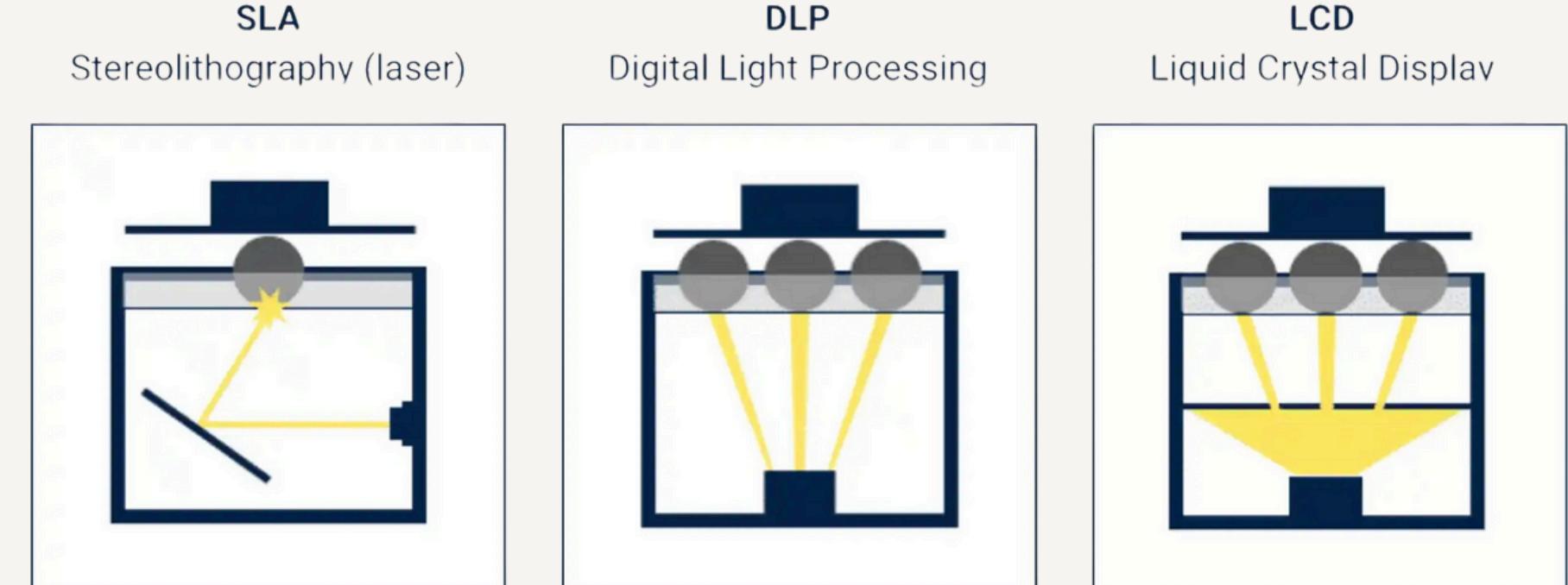
# VAT PHOTO-POLYMERIZATION DLP



## DIGITAL LIGHT PROCESSING (DLP)

DLP 3D printing uses a light projector to cure liquid resin layer by layer. The projector uses micromirrors on a semiconductor chip, with each mirror representing a single voxel. The resolution depends on the number of mirrors and build area size.

### Main resin 3D printing technologies



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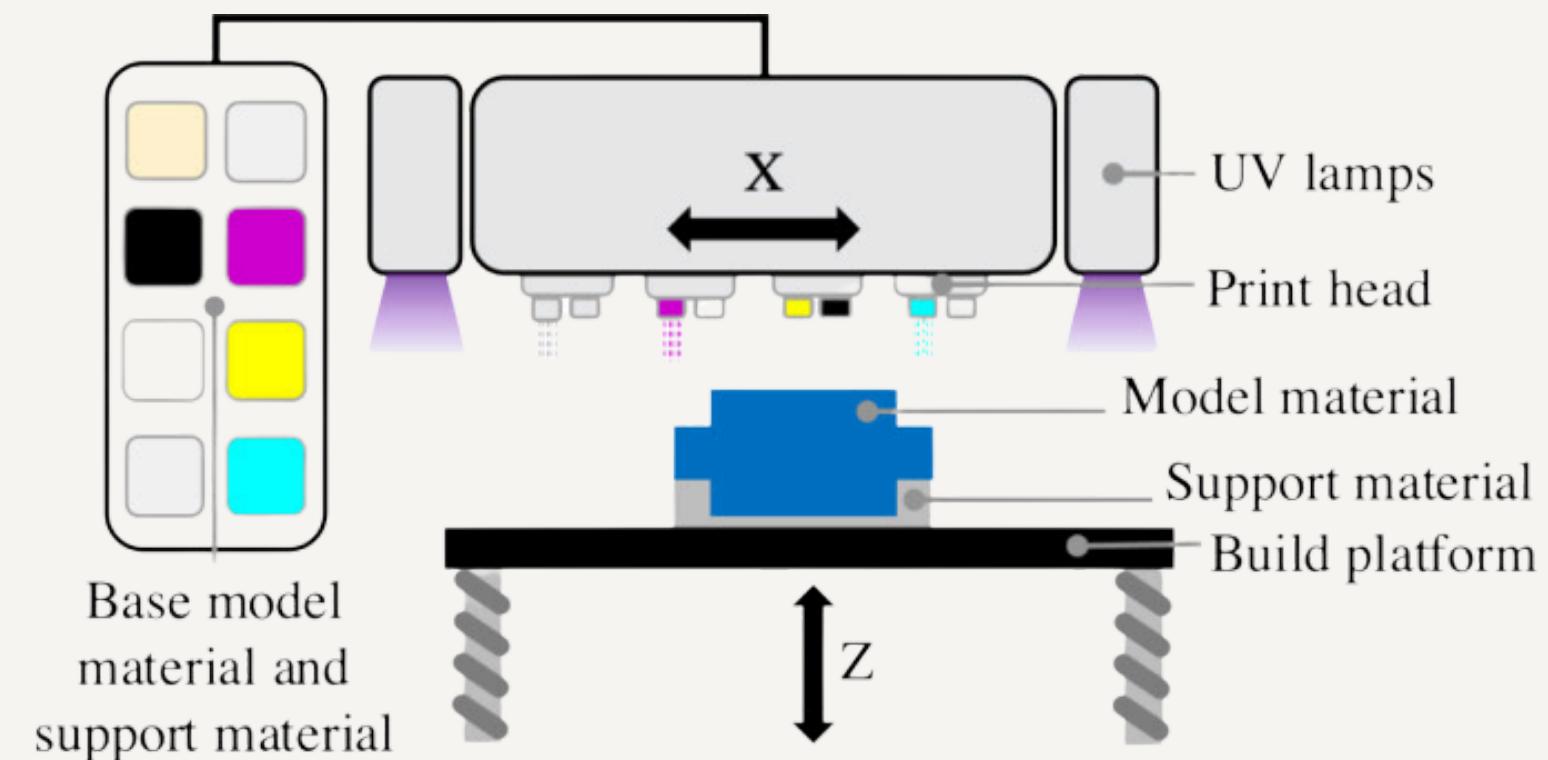
# MATERIAL JETTING

## MJ

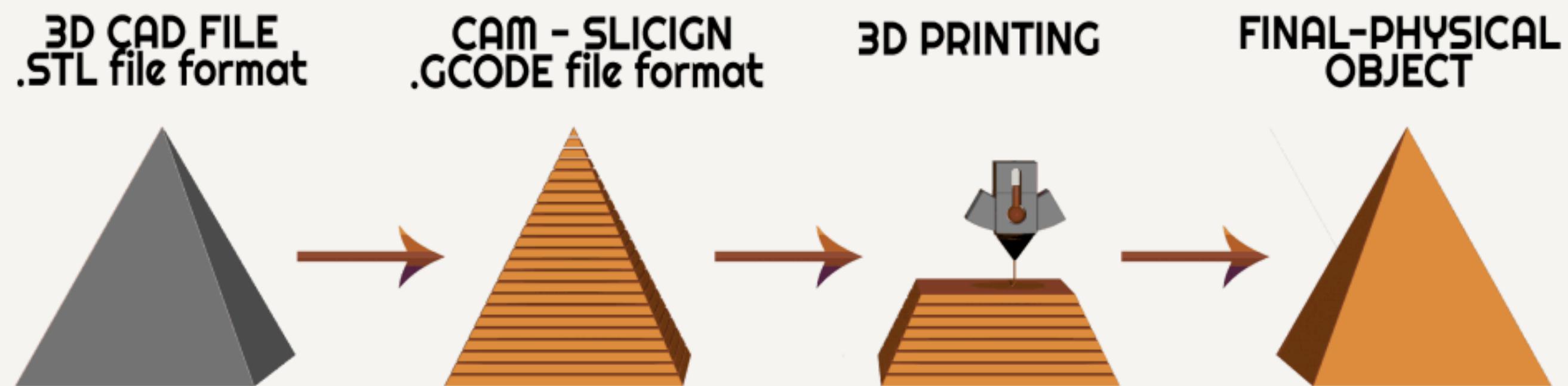


## POLYJET™

PolyJet is a revolutionary multi-material jetting photopolymer 3D printing technology that brings your ideas to life with exceptional precision and versatility. From prototyping to production, PolyJet offers a wide range of capabilities, including the creation of complex geometries, intricate details, full-color combinations, transparencies, and flexible parts - all in a single model. PolyJet 3D Printing is an advanced technology that quickly creates precise parts using photopolymers, UV light, and inkjet heads. It achieves accuracy by layering resins to form digital materials. The process starts with a CAD model transformed into a printable format. Drops of photopolymer are jetted onto the build platform, then cured with UV lamps to bond layers. Support materials are dissolved or manually removed for the finished PolyJet model.



# STEPS FOR CAD TO OBJECT



# 3D CAD FILE FORMATS

## STL IGES STEP OBJ 3MF



Format	Key Features	Main Uses	Limitations
STL	Surface geometry only	Most common 3D printing format	No color/texture information
IGES/IGS	Complex curved surfaces	Engineering and CAD exchange	Limited metadata support
STEP/STP	Comprehensive CAD data with metadata	Professional engineering and manufacturing	Large file sizes
OBJ	Geometry and texture information	3D graphics and animation	Limited support for manufacturing data
3MF	Materials, colors, textures, and manufacturing properties	Modern 3D printing workflows	Newer format with limited legacy support

# CAM FILE FORMATS G-CODE



```
Fan speed setting ;Layer count: 25
Nozzle travel speed ;LAYER:0
(without extrusion) M107
G0 F9000 X52.235 Y55.800 Z0.300
Nozzle printing speed ;TYPE:SKIRT
(with extrusion) G1 F2340 X56.093 Y55.800 E0.18815
G1 X56.346 Y55.605 E0.20373
G1 X57.299 Y55.078 E0.25684
X, Y Coordinates G1 X58.540 Y54.758 E0.31934
G1 X59.404 Y54.719 E0.36152
G1 X60.320 Y53.688 E0.42878
Layer height
Extrusion length
```

**SLICER**  
**FDM**



  
**ORCA SLICER**

  
**Prusa Slicer**

  
**Bambu Studio**

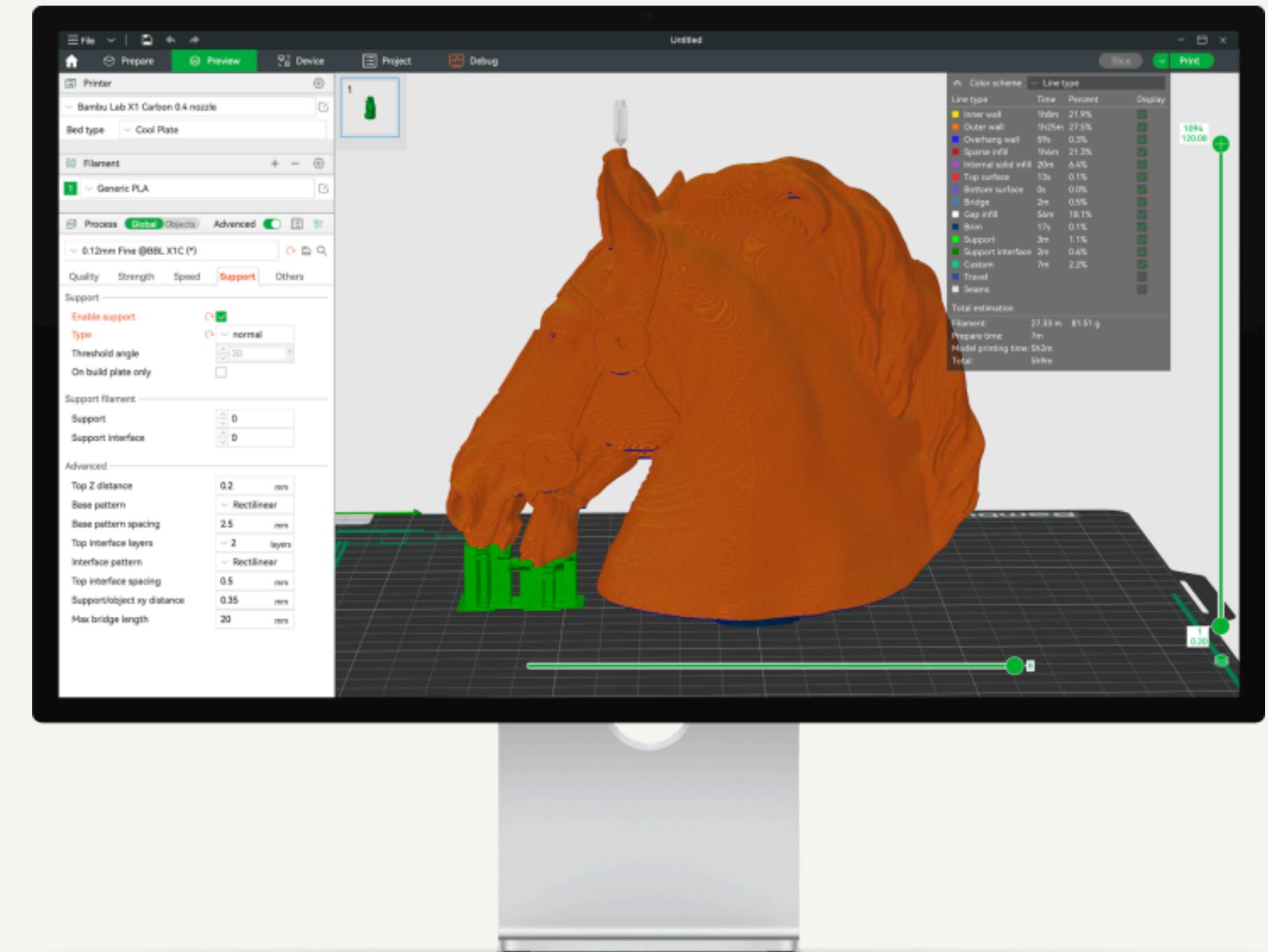
  
**formlabs**

  
**ideaMaker**

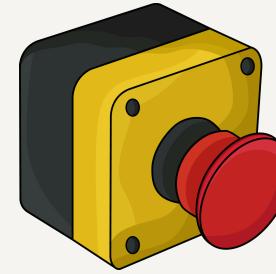
  
**cura.**

  
**GRABCAD**  
**PRINT**

# SLICER BAMBU STUDIO



# SLICER BAMBU STUDIO

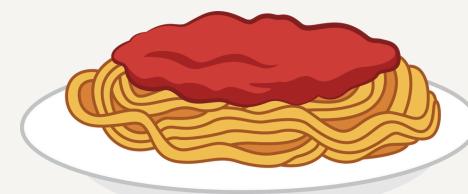
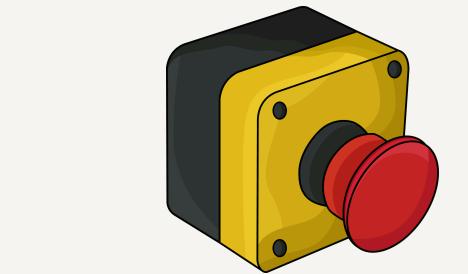


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# HEADS UP AGAIN

!!!!!!



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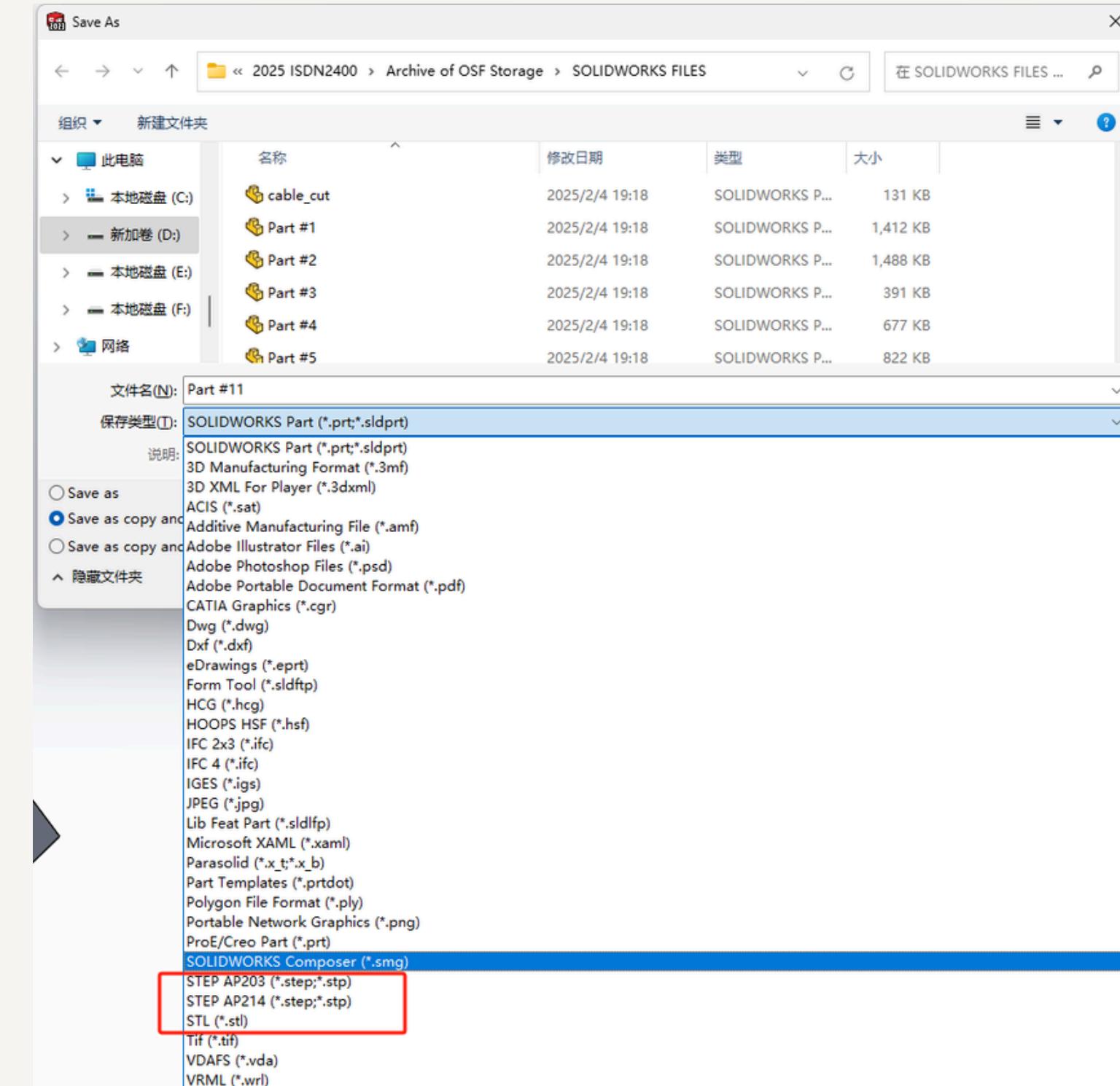
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# SLICER BAMBU STUDIO



Double-check your draft before printing.  
Don't waste time and material !!!



Save as 'STEP' or 'STL'

# SLICER BAMBU STUDIO



Ensure all the printing settings in the software match the printer you choose !!!



Select the correct printer type with the correct plate

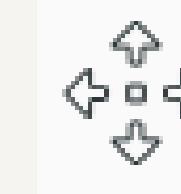
The filament to print

Preset of the process: 0.2mm → ejecting nozzle diameter 0.2mm; @BBL X1C → Bambu lab X1 carbon (All printers in the lab are 0.2mm nozzles)

# SLICER BAMBU STUDIO



## OBJECT OPERATION



Translation



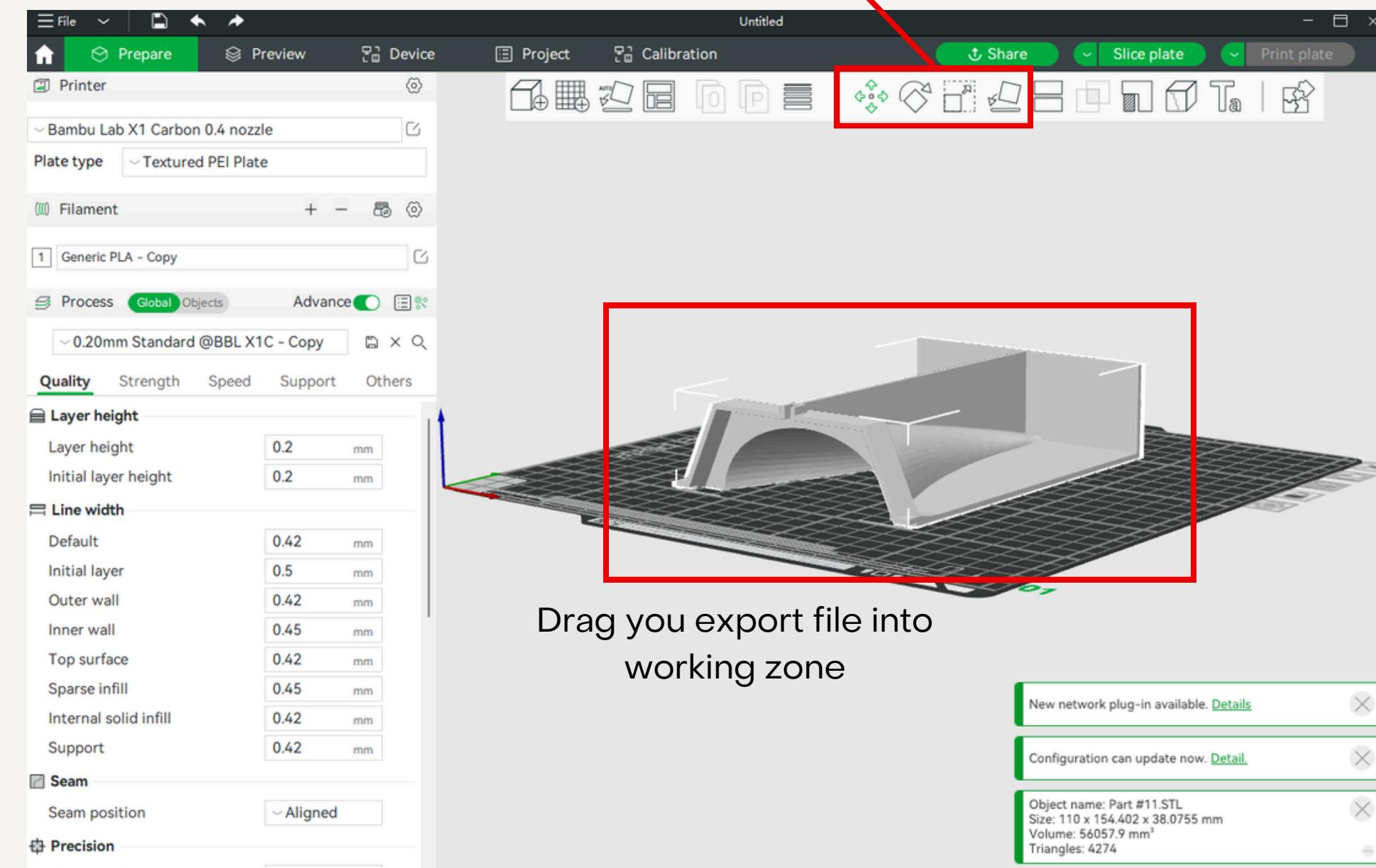
Rotation



Scale



Lay on face



# SLICER BAMBU STUDIO

## SLICER PARAMETER (QUALITY)

- Layer height: Height of one layer
- Line width: width of the extrusion



Quality		Strength	Speed	Support	Others
<b>Layer height</b>					
Layer height	0.2	mm			
Initial layer height	0.2	mm			
<b>Line width</b>					
Default	0.42	mm			
Initial layer	0.5	mm			
Outer wall	0.42	mm			
Inner wall	0.45	mm			
Top surface	0.42	mm			
Sparse infill	0.45	mm			
Internal solid infill	0.42	mm			
Support	0.42	mm			

# SLICER BAMBU STUDIO



## SLICER PARAMETER (STRENGTH)

- Wall loops: Number of loops for wall
- Infill
  - Type: the geometry type of infill (like monotonics, concentrics, etc.)
  - Density: The density of the infill structure (100% is fully solid, 0% is entirely void only print the wall)
- The part's strength is anisotropic (depends on printing orientation )

Quality   **Strength**   Speed   Support   Others

**Walls**

Wall loops

Detect thin wall

**Top/bottom shells**

Top surface pattern  Monotonic ...

Top shell layers

Top shell thickness  mm

Bottom surface pattern  Monotonic

Bottom shell layers

Bottom shell thickness  mm

Internal solid infill pattern  Rectilinear

**Sparse infill**

Sparse infill density  %

Sparse infill pattern  Grid

Length of sparse infill anchor

# SLICER BAMBU STUDIO



Quality   Strength   Speed   **Support**   Others

## Support

Enable support

Type

Style

Threshold angle

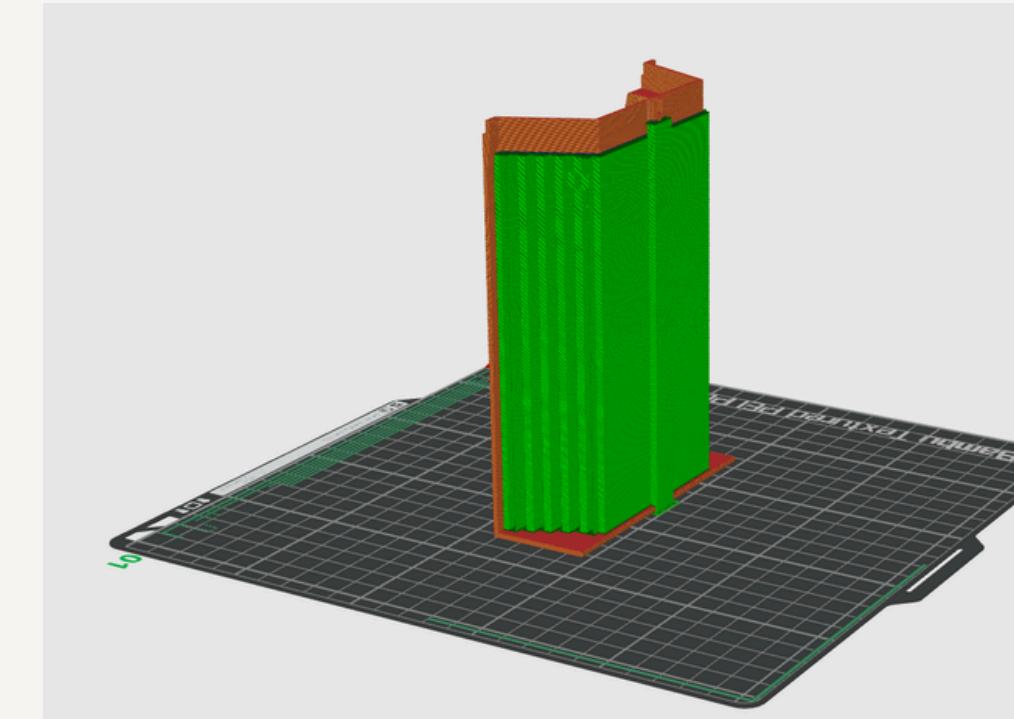
On build plate only

Remove small overhangs

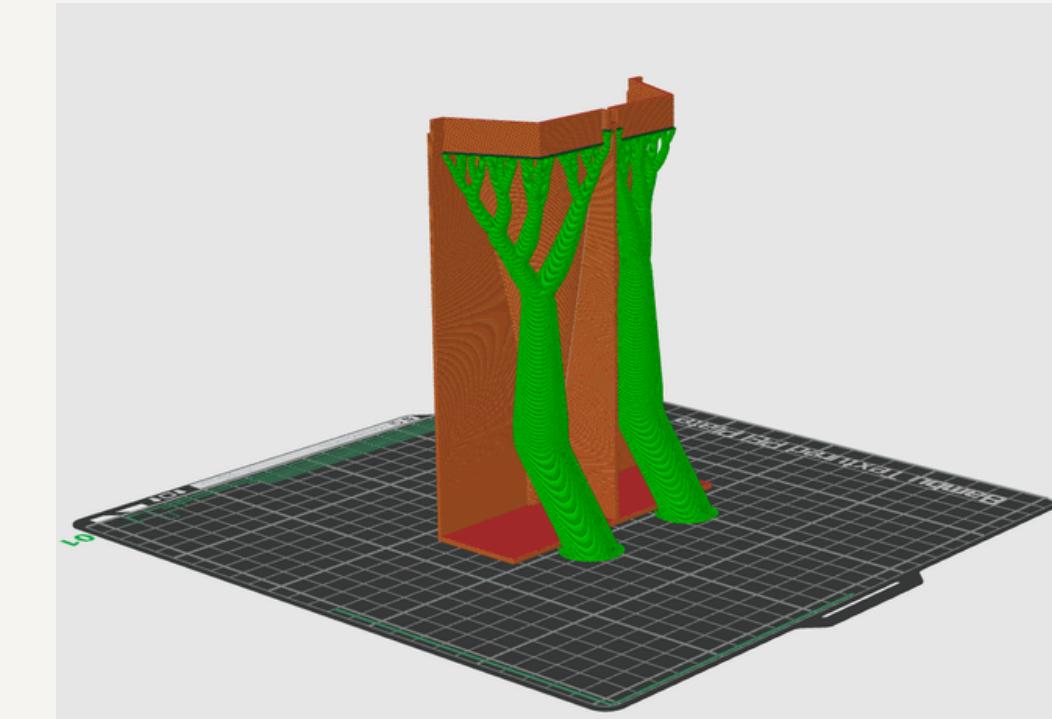
## SLICER PARAMETER (SUPPORT)

- Enable support: No support will be generated if you do not click the button.
- Why do you need support? -> Support floating cantilever
  - Warning:  
It seems object Part #11.STL has floating cantilever. Please re-orient the object or enable support generation. [Jump to \[Part #11.STL\]](#)
- Type:
  - Normal: Straight-line support to hold the hangs-on the area of the part
  - Tree: The tree supports branches at an Angle, and each branch has only one thin tip touching the area to be supported
- Threshold angle: The larger this angle is, the more supports will be generated.

# SLICER BAMBU STUDIO



NORMAL

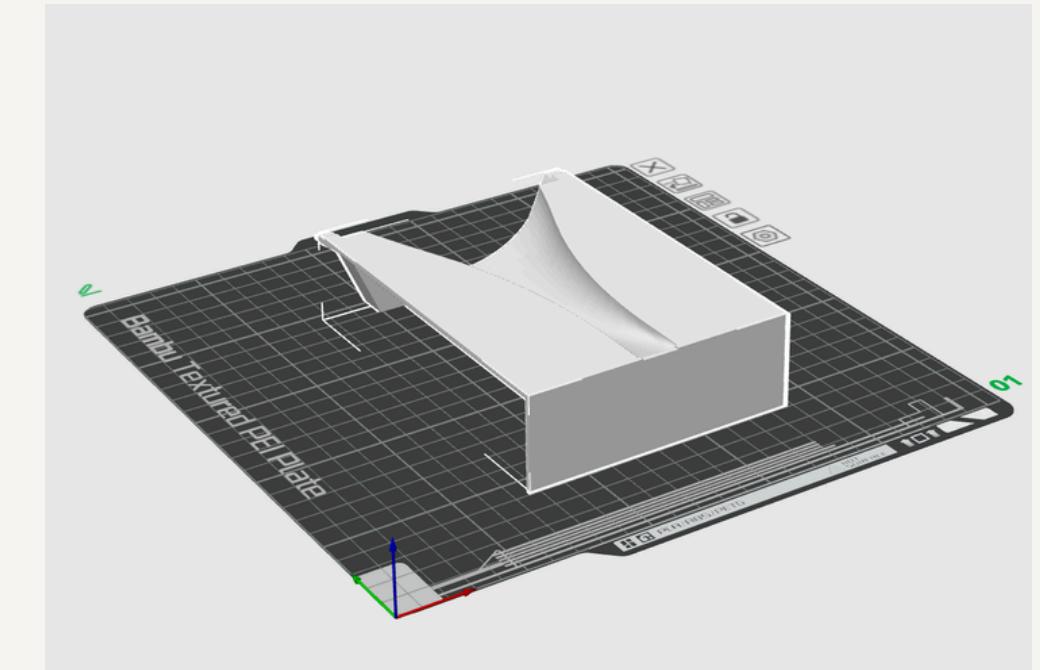
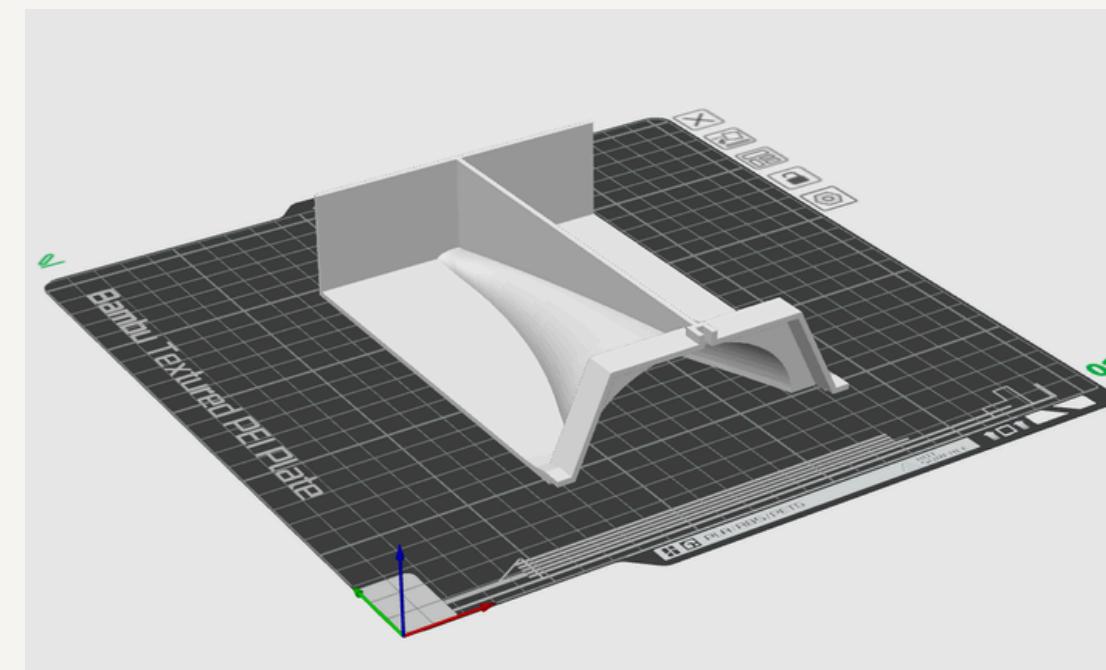


TREE

## SLICER PARAMETER (SUPPORT)

- Type:
  - Normal: Straight-line support to hold the hangs-on the area of the part
  - Tree: The tree supports branches at an Angle, and each branch has only one thin tip touching the area to be supported

# SLICER BAMBU STUDIO



## Question

Which one is better for mold printing? (Left or right)

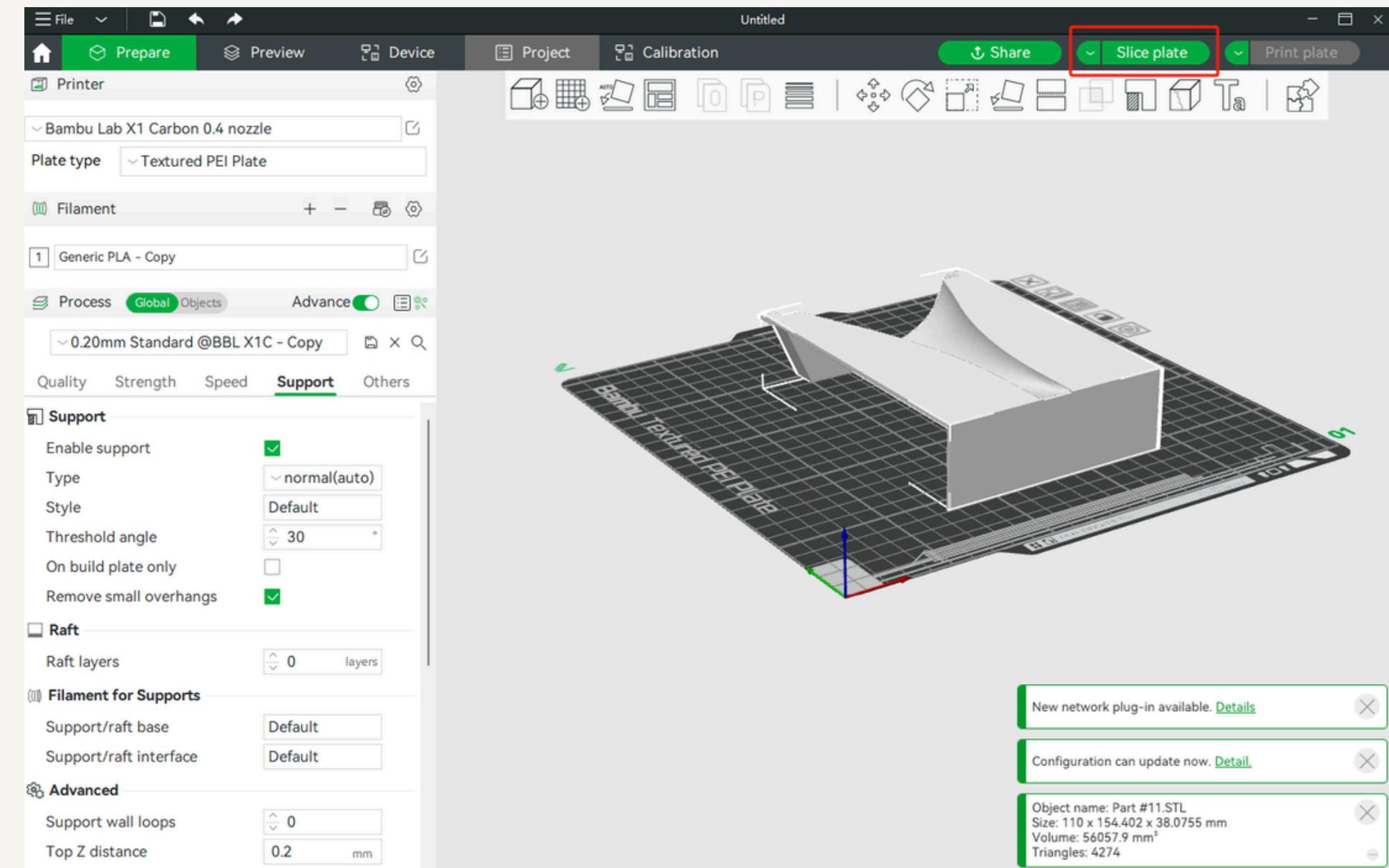
# SLICER BAMBU STUDIO



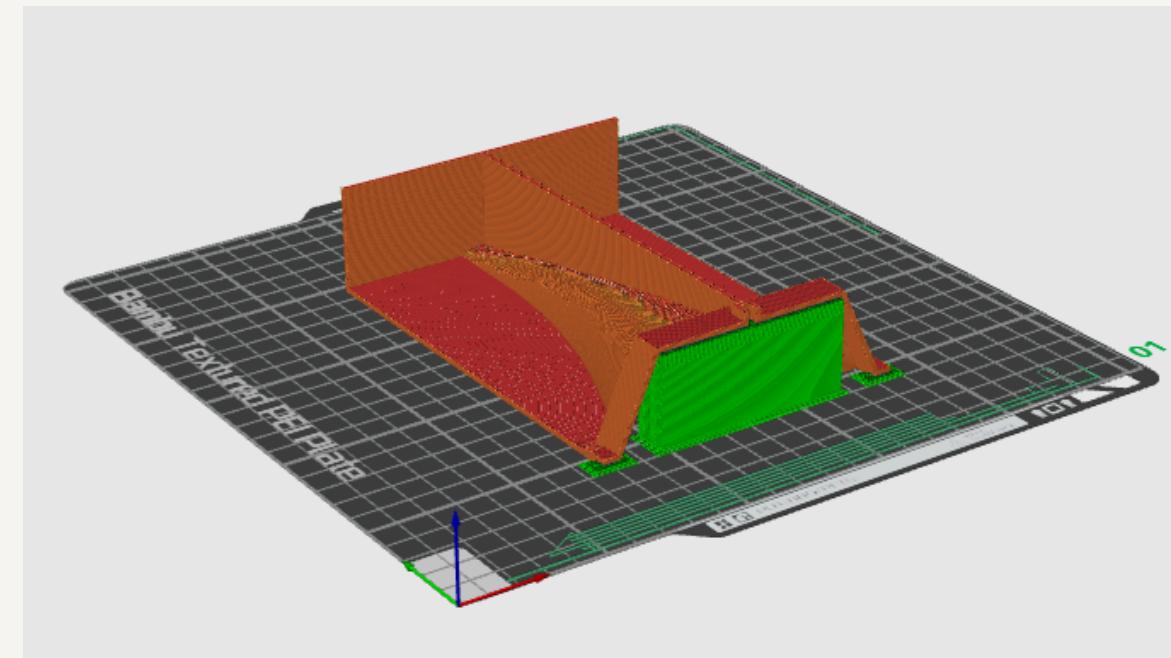
Please click the slice plate button each time you change parameters!!!



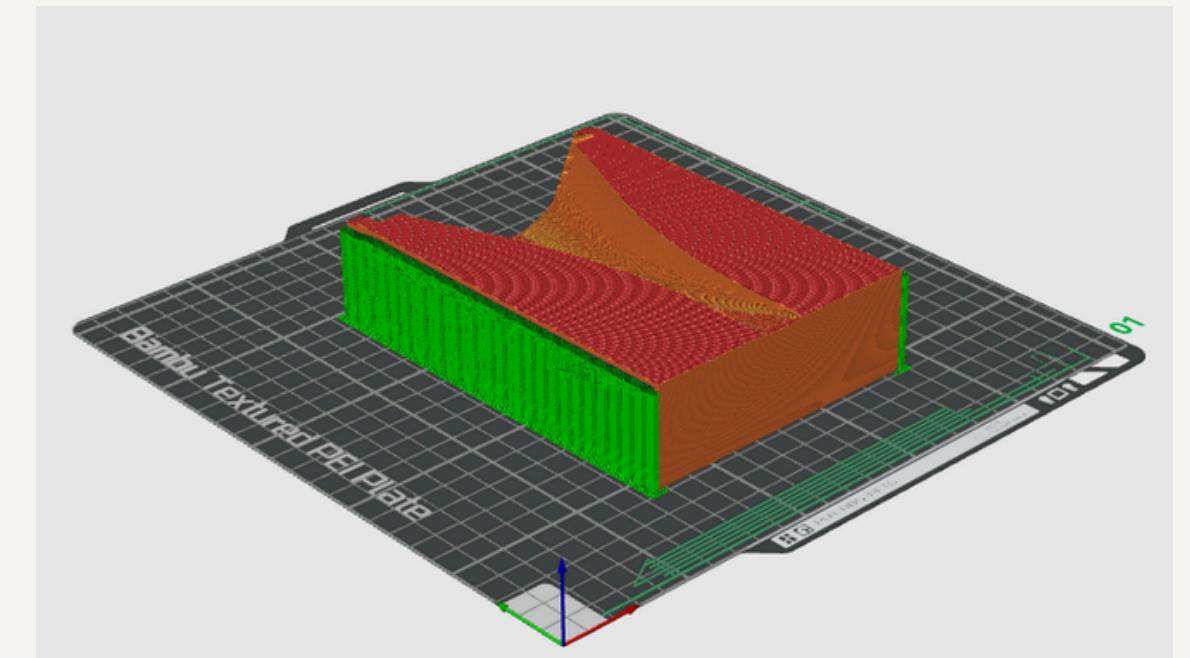
Slice plate (Get gcode and preview the process)



# SLICER BAMBU STUDIO

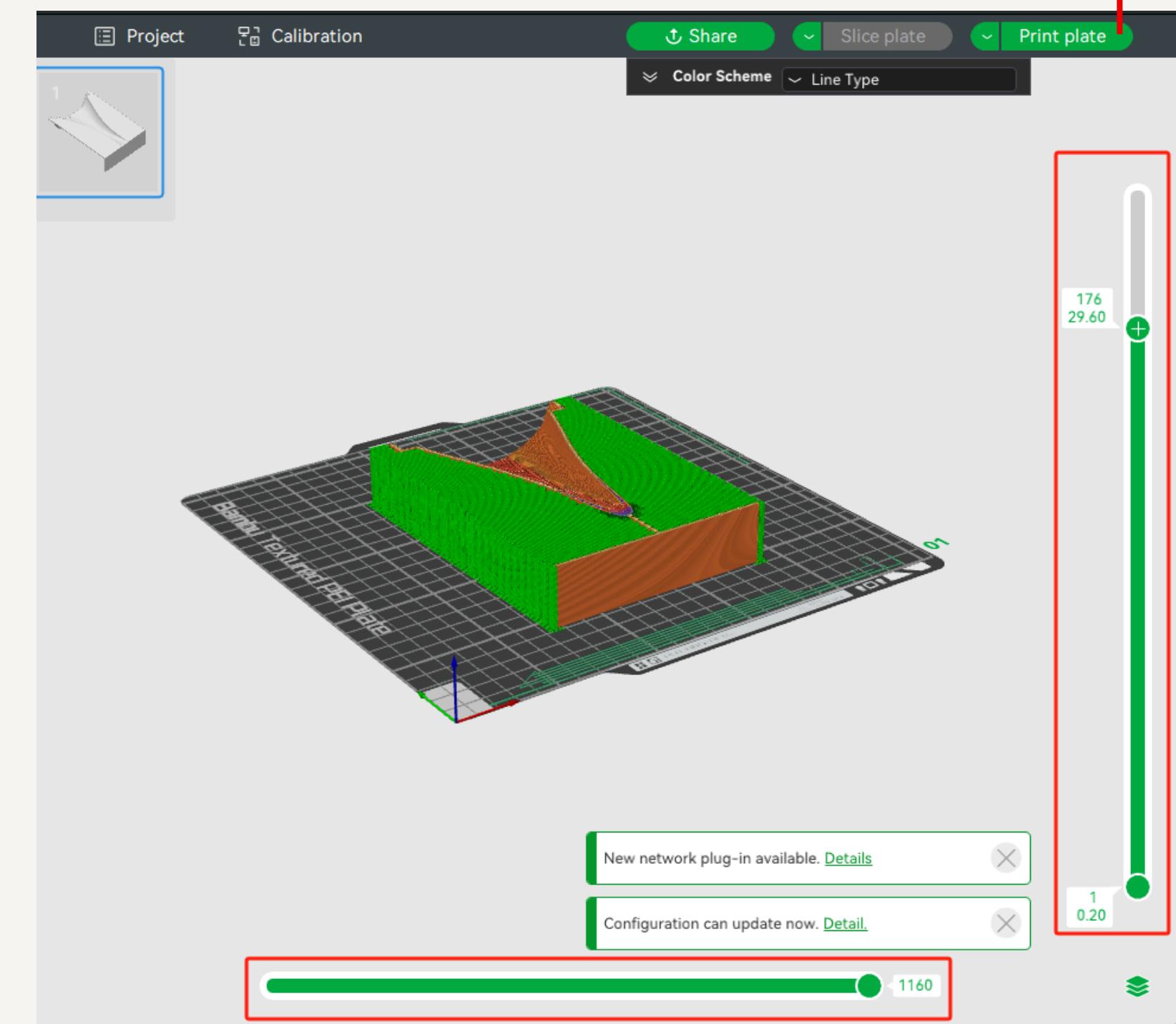


$t = 2h\ 40min$



$t = 4h\ 30min$

# SLICER BAMBU STUDIO



Adjust the layer number

Send the printing job: (Check all the settings are the same as the reality)

Path of nozzle for this layer

# SLICER BAMBU STUDIO



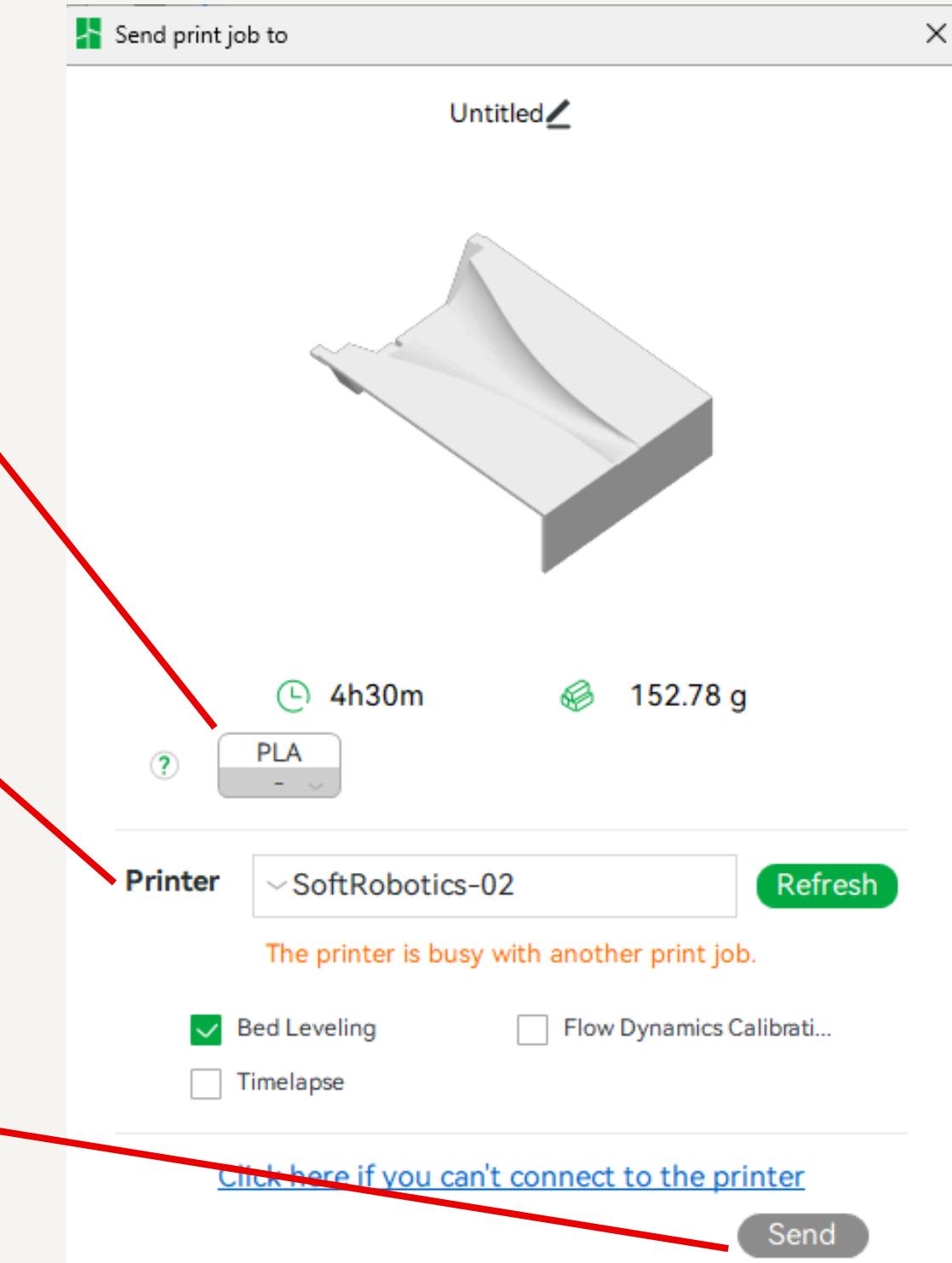
Double-check your draft before printing (including the CAD file in SolidWorks). Don't waste time and material !!!



Select the filament (Check filament here is the **same** as the setting in the **preparation page** as well as the **reality**)

Select the printer (The printer should be connected to your PC; It should be the **same** setting on the **preparation page**)

Send the job to the printer



# 3D PRINTING ASSIGNMENT

- DOWNLOAD THE "ARCHIVE OF OSF STORAGE (ORIGINAL).ZIP" FROM CANVAS → ISDN2400 → FILES → RESOURCES
- OPEN SOLIDWORKS FILES → ASSEMBLY #2.SLDASM. INSIDE, YOU WILL FIND THE MOLD ASSEMBLY FILE CONTAINING THREE PARTS. EACH GROUP NEEDS TO PRINT ONE COMPLETE SET FOR THIS ASSIGNMENT.
- THINK ABOUT THE SURFACE FINISHING AND CONSIDER WHICH SETTING IS THE BEST.
- FEEL FREE TO MODIFY THE PARTS IF YOU WANT!

# 3D PRINTING ASSIGNMENT

## Submission

- Submit a ZIP file containing:
- STL or STEP file of the three parts
- Your Group's Bambu Studio 3MF file
- A screenshot of your Group's slicing result  
(Example shown on the right side)
- A photograph of your group's printed  
mold part

**DDL: 3rd Mar 23:59**

